Finger Powered

The game takes place in an office environment on a really slow day. The player(s) roam around the environment, searching through cubicles for your associates. To shoot them with high velocity finger cannons that go ‘pew pew’ and maybe ‘bang bang’ if you so choose! And your mission, should you choose to accept it(and you will), will be to make your way up the ranks and become the new CEO through the power of finger based weaponry! With multiple weapon types and different characters with different properties to play with.

# Game Modes

## Team Deathmatch

Two teams, the low earners and high earners face off to run the company board. Who can get to 15 kills first?

## Deathmatch

A free for all deathmatch where the first person to reach 15 kills wins the round and becomes the CEO!

# Weapon Types

Finger pistols

* Short range, quick to fire, long to “Reload”

Submachine Guns

* Very short range, rapid fire, burst fire weapons

Rifles

* Long range, accurate

Shotguns

* Close range blast weapons capable of hurting multiple enemies at once

Specialty Weapons

* A disco grenade, that when thrown causes sweet lights, and makes enemies dance around
* An actual gun. Ow.

# Teams

Two teams of five, five higher ups and CEOs and five low earners go at it to see who comes out on top.